

WARNING: PLEASE CAREFULLY READ THE PRECAUTIONS BOOKLET INCLUDED WITH THIS PRODUCT BEFORE USING YOUR NINTENDO® HARDWARE SYSTEM, GAME PAK OR ACCESSORY. THIS BOOKLET CONTAINS IMPORTANT SAFETY INFORMATION.

IMPORTANT SAFETY INFORMATION - READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD PLAY VIDEO GAMES

▲WARNING - Seizures

Some people (about 1 in 4000) may have seizures or black outs triggered by light flashes, such as while watching TV or playing video games, even if they have never had a seizure before.

Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition should consult a doctor before playing a video game.

Parents should watch when their children play video games. Stop playing and consult a doctor if you or your child have any of the following symptoms:

Convulsions Altered vision Eye or muscle twitching Involuntary movements Loss of awareness Disorientation

To reduce the likelihood of a seizure when playing video games:

- 1. Sit or stand as far from the screen as possible.
- 2. Play video games on the smallest available television screen.
- 3. Do not play if you are tired or need sleep.
- 4. Play in a well-lit room.
- 5. Take a 10 to 15 minute break every hour.

AWARNING - Repetitive Motion Injuries

Playing video games can make your muscles, joints or skin hurt after a few hours. Follow these instructions to avoid problems such as Tendonitis, Carpal Tunnel Syndrome or skin irritation:

- · Take a 10 to 15 minute break every hour, even if you don't think you need it.
- If your hands, wrists or arms become tired or sore while playing, stop and rest them for several hours before playing again.
- If you continue to have sore hands, wrists or arms during or after play, stop playing and see a doctor.

▲WARNING - Battery Leakage

Leakage of battery acid can cause personal injury as well as damage to your Game Boy. If battery leakage occurs, thoroughly wash the affected skin and clothes. Keep battery acid away from your eyes and mouth. Leaking batteries may make popping sounds.

To avoid battery leakage:

- Do not mix used and new batteries (replace all batteries at the same time).
- Do not mix alkaline and carbon zinc batteries.
- · Do not mix different brands of batteries.
- Do not use nickel cadmium batteries.
- Do not leave used batteries in the Game Boy. When the batteries are losing their charge, the power light may become dim, the game sounds may become weak, or the display screen may be blank. When this happens, promptly replace all used batteries with new batteries.
- Do not leave batteries in the Game Boy or accessory for long periods of non-use.
- Do not leave the power switch on after the batteries have lost their charge. When you finish using the Game Boy, always slide the power switch OFF.
- Do not recharge the batteries.
- Do not put the batteries in backwards. Make sure that the positive (+) and negative (-) ends are facing in the
 correct directions. Insert the negative end first. When removing batteries, remove the positive end first.
- Do not dispose of batteries in a fire.



EVERYONE

THIS PRODUCT HAS BEEN RATED BY THE ENTERTAINMENT SOFTWARE RATING BOARD. FOR INFORMATION ABOUT THE ESRB RATING, OR TO COMMENT ABOUT THE APPROPRIATENESS OF THE RATING, PLEASE CONTACT THE ESRB AT 1-800-771-3772, OR VISIT WW



THIS OFFICIAL SEAL IS YOUR ASSURANCE THAT NINTENDO HAS APPROVED THE QUALITY OF THIS PRODUCT. ALWAYS LOOK FOR THIS SEAL WHEN BUYING GAMES AND ACCESSORIES TO ENSURE COMPLETE COMPATIBILITY. LICENSED BY SALE FOR USE ONLY WITH OTHER AUTHORIZED PRODUCTS BEARING THE OFFICIAL NINTENDO SEAL OF QUALITY.







LICENSED BY

lintendo

NINTENDO, GAME BOY, GAME BOY ADVANCE AND THE OFFICIAL SEAL ARE TRADEMARKS OF NINTENDO. © 2001 NINTENDO. ALL RIGHTS RESERVED.



THIS GAME PAK INCLUDES A MULTI-PLAYER MODE WHICH REQUIRES A GAME BOY® ADVANCE GAME LINK® CABLE.

THIS GAME PAK WILL WORK ONLY WITH THE GAME BOY® ADVANCE VIDEO GAME SYSTEM.

GAME BOY- ADVANCE CONTROLS 240

CONTENTS

Controls	4
	6 - Start Swing/Start Dov
Setting Up The Game	7 Toggle between Over
Playing the Game	8
On The Course	I Iter Stapes Backward (F
(2 m 0 1/10 d 0 c	12
Saving And Loading	13
Credits	14

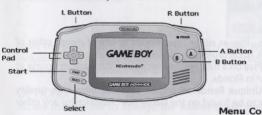
CONTROLS

IN GAME CONTROLS

- Start Pause
- Select Toggle 25, 50 & 100 % power rating for club
- L Button Rotate Clubs Left
- R Button Rotate Clubs Right
- A Button Start Swing/Start Down Swing/Strike Ball, return to Player view.
- B Button Toggle between Overhead/Targeting views
- · Control Pad:
- Up Alter Stance Forward (Player View) Scroll up (Target view)
- Down Alter Stance Backward (Player view) Scroll Down (Target view)
- Left -Move Target Left (Target view)
- Right- Move Target Right (Target view)

GAME BOY ADVANCE CONTROLS

Game Boy Advance Controller



Menu Controls



INTRODUCTION

Fulfill your fantasy Đ Compete on one of the worldŐs best courses, TPC at Sawgrass^a, Florida, playing as either Tiger Woods or eleven other of the very best golfers in the world!

GAME FEATURES

- Real PGA TOUR" Golfers Play as either Tiger Woods or one of eleven other of the world's best PGA TOUR professionals.
- Authentic Pro Course Play on a fully realized version of the Stadium Course at the TPC at Sawgrass^a in Florida.
- Awesome Graphics Unique Rendered engine provides ultra high quality visuals like no other to be found on the Game Boy Advance (or any other platform!).
- Real-time Weather Dynamic Weather Conditions that affect play conditions.
- Advanced Ball Physics Realistic Ball Physics provides an unparalleled golfing experience.
- Compete With Up to Four Friends Up to four players can play on one Game Boy Advance or four Game Boy Advance consoles via the Game Boy Advance Game Link (R) cable.

Note: For more info about this and other titles, check out EA SPORTS^a on the web at www.easports.com.

SETTING UP THE GAME

After the EA SPORTS Intro and legal screens, press Start to enter the Main Menu.



From the Main Menu you can access all the Tiger Woods PGA TOUR game modes including the Play Now scenarios. You can also practice your golf game or customize your game in the options menu.

OPTIONS

Access this section to change the following settings and customize your playing experience.

Sound - Turn the Special Effects and Music on or off.

Difficulty - Choose from either Amateur or Pro.

Weather - Set the weather conditions to Fine, Overcast, Storm or Random.

Credits - View a list of those responsible.

PLAYING THE GAME Take on the best from the PGA TOUR.

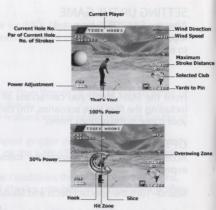
IN GAME DISPLAY

THE SWING-O-METER

The Swing-O-Meter determines how much power and accuracy you have on your shot when driving, swinging and putting.

HOW TO SWING

- Press the A Button to set the power for the back swing.
- When the meter is closest to the 100% mark, press the A Button to begin the downswing.
- Press the A Button once again when the meter is closest to the 'Hit zone' for a straight shot or to the left of the 'Hit zone' for a 'hook' shot and right of the 'Hit zone' for a 'Sliced' shot. The further away from the center of the 'Hit zone' that you choose, the further left or right your ball will hook or slice.



TARGETING MODE

HOW TO AIM

- Press the B Button to enter over head Targeting mode.
- You can scroll around the hole by using up and down on the Control Pad.
 - To aim your target use left and right on the Control Pad to adjust from side to side and the L and R Buttons to adjust distance



BALL STANCE

Pressing up and down on the Control Pad when in player view mode alters the stance of the player. There are three stances to choose from:

- Forward- Makes the player 'top' the ball making it travel at a lower height. This shot travels a shorter distance than normal but is less susceptible to wind interference.
- Middle-This is the default position and has average ball characteristics between back and forward stance.
- Back- Makes the player put 'back spin' on the shot. This makes the ball travel higher and further, but is more susceptible to wind interference.

PUTTING

How To Putt

Putting is THE key to any good golf game.

- When on the green, press the B Button to toggle between target and player view modes.
- Press the A Button to set the back swing power and again to strike the ball.



READING THE GREENS

Greens are not always as flat as they look. The terrain of the green is displayed with higher ground shown in lighter shades of green and lower ground shown in darker shades of green. The ball will always roll towards the deeper (lower) parts of the green.

CLUB SELECTION

Every club is different. From your putter to your driver, each club has a distinct purpose in terms of distance and loft.

Once you've planned your shot and set your target, select a club that can deliver the results you need. The lower-lofted irons (3,4 iron etc.) provide greater distance while higher lofted clubs (8,9 irons etc.) provide greater height and back spin to hold the greens better. Your 3-wood and 5-wood are best for the long fairways and the big driver is great from the tee.

Tip - To get a good feel for your clubs, hit a few balls in the Driving range in practice mode.

ON THE COURSE

OUT-OF-BOUNDS/WATER HAZZARDS

Every now and then a wild shot lands in a water hazard or out of bounds. When the ball lands out-of-bounds you must re-hit your shot from its original spot, adding one stroke for the misplayed shot and one stroke for the penalty. For example, if your first tee shot lands out-of-bounds, your next shot from the tee is counted as your third.

SCORECARD

The scorecard appears after each hole. Here, you can view your hole-to-hole score, overall score, par for each hole and score for the other golfers. You can also view the scorecard from the Pause menu.

PAUSE MENU

To reach the pause menu while on the course, press the Start Button. After you have finished, press the Start Button to return to the course. The following options are available from the pause menu:

- Resume Game Continue from where you left off.
- Exit Leave the current game and return to the Start screen.
- Scoreboard View the current status of play.

GAME MODES

Tiger Woods PGA TOUR Golf offers a variety of game modes for every type of golfer. To access a game mode, highlight GAMES from the Main Menu screen and press the A Button.

PLAY NOW

Jump into the middle of golf's most challenging scenarios. Take on twelve different pressure situations and see if you can defeat the Sawgrass Stadium Courses' toughest holes.

PGA TOUR TOURNAMENT

Play against friends or eleven CPU opponents over two rounds at the TPC at Sawgrass for the coveted TPC Trophy!

SHOOTOUT

A multi-player, last-man-standing shootout over random holes to see who really is the best!

PRACTICE

Improve your swing on the driving range, your putting game on the 18 greens or any one of the 18 holes on Stadium Course at Sawgrass.

SAVING AND LOADING

Tiger Woods PGA TOUR Golf features an automatic saving facility to continue where you left off and save your progress in Play Now and PGA TOUR single player modes. It is not possible to save multi-player games.

CREDITS

Developed for Destination Software by



CREDITS

CEO- Jason Kingsley/ CTO- Chris Kingsley

MANAGEMENT- Paul Tresise / Producer- Gareth Luke

TECHNICAL CONCEPT- Ben Murch

PROGRAMMING TEAM: Lead Programmer - Crispian Daniels

Physics and HUD - Dave Evans / Front End and Networking - Richard May

ART TEAM: Lead Artist - Ben Murch / Additional Art - Iain Douglas /

Richard May

SOUND TEAM: Musician - Chris Brighton / Sound Engineer - Mark Cooksey QUALITY ASSURANCE: Ian Tuttle, Diarmaid O'Connor, Chris Stuart-Bennett, Gareth Luke, Crispian Daniels, Richard May, Dave Evans, Ben Murch and Iain Douglas.

Game Boy Advance Manual - Gareth Luke

Website: www.rebellion.co.uk

© 2002 Electronic Arts Inc. EA SPORTS and the EA SPORTS logo are trademarks or registered trademarks of Electronic Arts Inc. All rights reserved.

The name, likeness and other attributes of Tiger Woods reproduced on this product are the trademarks and copyrighted designs, and/or other forms of intellectual property, that are the exclusive property of those licensers and may not be used, in whole or in part, without their respective written consents.

PGA TOUR, PGA TOUR and Swinging Golfer design, TPC, TOURNAMENT PLAYERS CLUB, TPC and Swinging Golfer design, and TPC at Sawgrass are trademarks of PGA TOUR, INC. and used by permission.

The Rebellion logo and name are registered trademarks of Rebellion Developments Ltd.

DESTINATION SOFTWARE, INC. 90 DAY WARRANTY

DESTINATION SOFTWARE, INC. (DESTINATION) warrants to the original purchaser only of this DESTINATION software proguam is recorded Is free from defects in materials and workmanship for a period of ninety (90) days from the date of purchase. This DESTINATION software program is sold "as is," without express or implied warranty of any kind, and DESTINATION is not liable for any losses or damages of any kind resulting from use of this program. DESTINATION agrees for a period of ninety (90) days to either repair or replace, at its option, free of charge, any DESTINATION software product, postage paid, with proof of date of purchase, at its Factory Service Center. Replacement of the game pak, free of charge to the original purchaser (except for the cost of returning the game pak) is the extent of our liability.

This warranty is not applicable to normal wear and tear. This warranty shall not be applicable and shall be void if the defect in the DESTINATION software product has arisen through abuse, surreasonable use, mittreatment or neglect. THIS WARRANTY IS IN LIEU OF ALL OTHER WARRANTHES AND NO OTHER REPRESENTATIONS OR CLAIMS OF ANY AUTURE SHALL BE BINDING ON OR OBLIGATE DESTINATION. ANY IMPLIED WARRANTIES APPLICABLE TO THIS SOFTWARE PRODUCT, INCLUDING WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE, ARE LIMITED TO THE NINETY (90) DAY PERIOD DESCRIBED ABOVE. IN NO EVENT WILL DESTINATION BE LIABLE FOR ANY SPECIAL, INCIDENTAL OR CONSEQUENTIAL DAMAGES RESULTING FROM POSSESSION, USE OR MALFUNCTION OF THIS DESTINATION

Some states do not allow limitations as to how long an implied warranty lasts and/or exclusions or limitations of incidental or consequential damages so the above limitations and/or exclusions of liability may not apply to you. This warranty gives you specific rights, and you may also have other rights which vary from state to state.

This warranty shall not be applicable to the extent that any provision of this warranty is prohibited by any federal, state or municipal law which cannot be pre-emptied.

Repairs/Service after expiration of Warranty - If your game pak requires repair after expiration of the 90-day warranty period, you may contact the Consumer Service Department at the number listed below. You will be advised of the estimated cost of repair and the shipping instructions.

> DESTINATION SOFTWARE, INC. Consumer Service Dept. (609) 914-0071 P.O. Box 547, Mt. Holly, NJ 08060

NOTES

NOTES

Destination Software Inc. is an authorized Electronic Arts distributor.
400 North Church Street Moorestown, NJ 08057
1-888-654-4447
www.destinationsoftwareinc.com

PRINTED IN USA